**Reading Discovery 2 Midterm Test**

**Units 1-10**

**A. Choose the answer that means the same as the word or phrase in italics.**

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| incorrect | plan | passengers | germs | damage |
| physical | distance | courses | portraits | risky |

1. The \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ to the moon is sometimes 363,104 kilometers from earth.

2. I have to take three English \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ to graduate.

3. The \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ caused by the flood was unbelievable.

4. It is \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ to ride a motorcycle without a helmet.

5. In the past, many people had \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ painted of themselves.

6. The army made a \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ of action before going into battle, so that they would be prepared.

7. Long ago, people thought the world was flat, but they were \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_.

8. There is no \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ pain when you get your hair cut.

9. We now know that \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ cause disease.

10. The \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ on the flight were relieved when the scary plane ride ended.

**B. Match the word to its definition.**

|  |  |
| --- | --- |
| 1. slimy | a. to put or join together |
| 2. simultaneously | b. materials; necessary things |
| 3. grateful | c. smooth and slippery |
| 4. quit | d. to suggest |
| 5. supplies | e. useful; successful |
| 6. recommend | f. different types of things |
| 7. effective | g. at the same time; instantly together |
| 8. combine | h. to stop doing something |
| 9. variety | i. to happen |
| 10. occur | j. thankful |

**C. Read and answer the questions.**

Not long ago, a survey reported that 50% of men and 25% of women read while sitting on the toilet. Perhaps this is not so surprising. Many homes have magazine racks in bathrooms next to toilets. However, many people read in public restrooms as well. In our modern age, though, they are not always reading books!

Today, just about everyone you meet owns a cell phone, and many of these phones are like small computers. Most phones can store and send text while others can even access the Internet. Thus, while sitting on the toilet, people with such high tech phones can check email, text messages with friends, or surf online. Of course, they can also chat the old-fashioned way by using their voices.

Such restroom activities can be risky. Plumbers often receive calls from restaurants and bars asking them to fix a toilet with a cell phone stuck in it. Cell phone insurance companies also commonly receive claims to replace cell phones damaged by water. The damage may have occurred in pools or lakes, but toilets are also to blame.

The good news is that not all phones die after falling into the toilet; it is possible to save them. Just follow these steps. First, get the phone out of the toilet. Then, take out the battery and dry it off. Dry the phone as well. If the memory card can be removed, take it out and dry it. Next, put the phone in a bag of dry rice. Leave it there for a day. If the water damage was not severe, the phone should work after that.

1 What do half of all men do according to this passage?

\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

2. Because of the widespread use of smart phones, what can people now do while on the toilet?

\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

3. Why is reading while on the toilet risky?

\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

4. What is the first thing you should do if you drop your phone in the toilet?

\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

5. Where should you put your phone while it dries out?

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**D.** **Read the passage. Underline the mistake and write the correction on the line.**

The first video games from the 1970s seem to bear little resemblance to games today. Halo 3, for example, with its 3D graphics and lifelike characters, is a far cry from an early game like Space Invaders. That game was in black and white and flat. Video games have come a long way.

Be that as it may, some things about video games have not changed. There have always been a variety of different games. In the past, people could play fighting games, racing games, sports games, shooting games, and role-playing games, to name but a few. And these game types are still with us today.

The planning of games has not changed much either. Now, as then, designers first think about what kind of game they want. For instance, will it be a role-playing or shooting game? Next, they think about the story of the game. In the final part of planning, the designers create storyboards. These are drawings and instructions. They let the programmers know what to do when developing the game.

Developing the game is where things have really changed. Making graphics today is totally different than in the past. Video games today look almost lifelike. This is thanks to better memory systems, computer screens, and model-making programs. What is the hardest thing for programmers to portray now? It is not what you might think. Fighting moves are pretty standard these days. Faces are far more difficult. Even just the eyes can make a big difference. “If the eyes are wrong, the characters look dead,” Ken Birdwell says. This senior programmer studied for a whole year just to learn how to model eyes.

1. Halo 3 and Space Invaders are very similar in how they look.  
    \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_
2. The types of games today are different from those in the past.  
    \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_
3. The first step in planning a game is to think about the story line. \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_
4. The most difficult thing for programmers is making the fighting moves look real. \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_
5. Making graphics for the games hasn’t changed much from the past. \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

**Reading Discovery 2 Midterm Test**

A.

1. distance

2. courses

3. damage

4. risky

5. portraits

6. plan

7. incorrect

8. physical

9. germs

10. passengers

B.

1. c

2. g

3. j

4. h

5. b

6. d

7. e

8. a

9. f

10. i

C.

1. Half of all men read on the toilet.

2. People can now surf the web, read email, and send text messages.

3. It is risky because the phone could fall in the toilet.

4. The first thing you should do is take the phone out of the toilet.

5. You should put your phone in a bag of rice.

D.

1. Halo 3 and Space Invaders are very similar in how they look (different)

2. The types of games today are different from those in the past. (the same as)

3. The first step in planning a game is to think about the story line. (think about what kind of game it should be)

4. The most difficult thing for programmers is making the fighting moves look real. (eyes)

5. Making graphics for the games hasn’t changed much from the past. (has changed a lot